

Southwest Arkansas High School Rodeo Association

Rules & Regulations

2024-2025

GENERAL RULES

1. Sportsmanship by all contestants and parents shall be the first objective of the association.
2. The association will tolerate no alcoholic beverages, illegal drugs, or the use of profanity.
3. No loose pets. All pets must be properly secured on a leash.
4. All contestants must wear proper western attire while in the arena and rodeo working area.
5. **Parents or Contestants 14 years of age or older must work an event in 2 rodeos to be eligible for finals and you must highlight your name after working so we will be able to give you credit.**
6. **Parents are allowed to assist their children in the alley in timed events, but they will not be allowed to cross the plane of the mouth of the alley and enter into the arena.**
7. All re-runs and re-rides are to be at the discretion of the Judges.
8. Stock will be drawn in all roping events, chute dogging, and rough stock no earlier than 2 hours prior to the start of the rodeo.
9. Draw for stock and/or positions will be Computer generated or drawn by SWAHSRA Director.
10. **Contestants are responsible for knowing stock numbers and/or positions.**
11. Interference from stock or person may give reason for re-runs and re-rides as according to the judge's ruling.
12. Failure to follow rules and regulations by SWAHSRA will be grounds for disqualification.
13. The decision of any judges, flagmen or timers will be final, and no protest by contestant will be permitted, except first through the event director. Such protest shall be made at the end of the performance in which the question arose. If the Event Director determines that the protest is based upon a possible misinterpretation of an event rule, the Judging Director (or the Event Director) shall, at the first convenient opportunity, describe the protest and the interpretation of the rule upon which it is based to the judge. If the Judging Director (or the Event Director) agrees that an erroneous ruling was made and that the error is correctable, then the judge shall modify the ruling accordingly. Otherwise, the decision shall stand.
14. There will be NO approaching, yelling or arguing with the Judge. Such behavior will result in loss of points for rodeo.
15. SWAHSRA Board of Directors shall manage the affairs of the organization.
16. Points will be kept throughout the year at all approved SWAHSRA rodeos in each of the standard events.
17. The Board of Directors will serve as event directors.
18. The following clause must be included in all Membership applications for certifications by student's school official: "I do certify that this student meets our regulations." Signed by school official (name) and Title or educational representation _____.
19. Before a rodeo is sanctioned to be a SWAHSRA approved show it must be sanctioned or approved by the Board of Directors of the SWAHSRA.
20. The **SouthWest Arkansas High School Rodeo Association** and its Board of Directors assumes **NO** responsibility or liability for injury or damage to the person, property or stock of any owner, contestant or assistant. Each participant by the act of his/her membership and or entry into SWAHSRA rodeo waives all claims against SWAHSRA, its Directors, other members, stock contractors, sponsoring groups, arena owners and any other individual associated with the rodeo for any injury he/she or his/her property may sustain.
21. All spectators are required to pay a gate fee. Paying contestants do not pay a gate fee.

22. There will be fundraiser(s) during the rodeo season with mandatory dollars for each member to sell. Fundraiser(s) will be announced. Failing to complete your quota in fundraisers will constitute being added to the blacklist.
23. Safety of the contestant or stock are not reviewable.
24. Any situation or rule that arises that is not clearly covered in this rulebook shall be decided upon the discretion of the Board of Directors of the SWAHSRA.
25. The Rules herein are subject to change, at any time, if it is determined that they are not serving the best interest of the SWAHSRA or its members.
26. Vendor fee will be \$75 per day.
- 27.** There will be 14 rodeos in a season before finals. Members must make half the rodeos to be eligible for awards.

PURPOSE AND AIM

- 1 To maintain order and standards set by the SWAHSRA among members at their functions.
- 2 To promote high school rodeos on an area scale and work toward this by bringing recognition to this activity.
- 3 To promote the highest type of conduct and sportsmanship at the various rodeos by setting up standards to be met to reach this end.
- 4 To increase and maintain interest of the high school student in rodeos.
- 5 To encourage boys and girls to continue and participate in school.
- 6 To encourage areas to have high school rodeos.

MEMBERSHIP

1. Any qualified person may become a member of the association upon payment of all dues and completion of required membership forms. The membership dues will be reviewed and set by the Board of Directors each year; said membership is to extend through the fiscal year in which such payment is made, and each member shall be entitled to one vote per membership, and one vote only per membership, in deliberations of the association.
2. Senior members must be less than 19 years of age by August 1st and having not yet received a high school diploma. Junior members must be between the ages of 11 and 14 by August 1st of the rodeo year. Contestants who qualify as a Junior have the option to become a Senior member and compete in the Senior events. Contestants who move up as Senior members cannot become Junior members and cannot compete in Junior events. PeeWee members must be between the ages of 7 and 10 by August 1st of the rodeo year. 6 and under division must not be over the age of 6 by August 1st of the rodeo year.
3. Any member of this association may be expelled by two-thirds affirmative vote of the Board of Directors; such expulsion being imposed only after due notice and opportunity for hearing has been given to the member so accused of any conduct unbecoming a member of this association or reflecting upon the integrity of this association.
4. A contestant is no longer eligible to participate following the date of the earliest occurrence of one of the events specified below:
 - Any contestant who has participated in the Senior division of the association for more than 5 years;
 - Any contestant who has ever been married; or
 - Any contestant who has ever been responsible for a pregnancy.
5. Each contestant must have on file with the Rodeo Secretary's records a Membership Application, a signed and notarized Medical Release, a copy of his or her birth certificate and a School Good Standing Statement signed by a school administrator or educational

representation.

6. The Board of Directors will review entry, stock and other fees annually and set fees prior to start of first rodeo.
7. Contestants and Members must be in good standing in conduct, attendance and accredited curriculum.
8. Any non-member can enter as many SWAHSRA sanctioned rodeos as they choose. Non-members will be charged an additional \$10.00 non-member fee per rodeo and must complete all required forms. Non-members cannot accumulate points nor count rodeos toward finals qualification until member dues are paid in full.
9. No slack will be offered at any of the SWAHSRA rodeos.
10. If an event does not have a breakdown of rules in our rulebook for that event, we will refer to the Arkansas High School Rodeo Association rules for that event.

EVENTS

SWAHSRA shall offer the following events in every sanctioned rodeo.

SENIOR EVENTS BOYS

Bull Riding
Ranch Bronc/Saddle Bronc
Chute Dogging
Breakaway Roping
Tie Down Calf Roping
Ribbon Roping
Team Roping

SENIOR GIRLS EVENTS

Cloverleaf Barrel Racing
Pole Bending
Breakaway Roping
Goat Tying
Ribbon Roping
Team Roping

JUNIOR EVENTS

Boys	Girls
Chute Dog	Barrel Racing
Breakaway	Pole Bending
Goat Tying	Goat Tying
Ribbon Roping	Breakaway
Steer Riding	Ribbon Roping
Team Roping	Team Roping
Jr Bronc Riding	jr bronc riding
Tie-Down Roping	steer riding

PEEWEE EVENTS

Girls & Boys Combined

Breakaway Roping	Steer Riding
Pole Bending	Mini Bareback
Barrel Racing	Ranch Bronc
Goat Tying	team roping (no dally)

6 and under old EVENT

Stick horse barrels
barrel racing
pole bending
Goat pull

The Team Roping event is one class combined offered to girls and boys in the peewee Junior and Senior Divisions only.

Board of Directors reserves the right not to offer any of the above events based on number of entries received prior to the start of the rodeo.

POINTS

1. Only members in good standing are eligible to acquire points during the regular rodeo season and year-end finals. Seniors that graduate in the month of May will be allowed to compete until the end of the rodeo year.
2. All points must be won only in SWAHSRA approved shows. One go-around for each event.

Points are awarded to the first 10 places. The following point system shall be used:

The total number of points awarded in any division event will be the number of contestants present for that event times 10. (no-shows are not used in event point totals.) A percentage of the total points are awarded for each placing as per the table below. One participation point is given to each contestant regardless of placing if the contestant makes an honest attempt to compete in the event. Points to be divided as follows:

PLACE PERCENT

1 st	19% of total points
2 nd	17% of total points
3 rd	15% of total points
4 th	13% of total points
5 th	11% of total points
6 th	9% of total points
7 th	7% of total points
8 th	5% of total points
9 th	3% of total points
10 th	1% of total points

Example: If there are 20 contestants present for a Senior, Junior or PeeWee event, you would multiply the number of contestants (20) times 10, which would equal 200 points.

1 st	38 points + 1 participation point	(200 X .19 = 38+1= 39)
2 nd	34 points + 1 participation point	(200 X .17 = 34+1= 35)
3 rd	30 points + 1 participation point	
4 th	26 points + 1 participation point	
5 th	22 points + 1 participation point	
6 th	18 points + 1 participation point	
7 th	14 points + 1 participation point	
8 th	10 points + 1 participation point	
9 th	6 points + 1 participation point	
10 th	2 points + 1 participation point	
11 th	1 participation point	
12 th	1 participation point ... and so on through the rest of the 20 contestants	

PAYOUT

Money will be paid according to the number of contestants per event. (Unless paid for the event, no-show contestants will not be used in the calculation of payouts.) The following system will be used. (Total payout pool is 75% of entry fee minus stock charge paid for each event)

1-5	1 place	100%
6-10	2 places	60/40%
11-19	3 places	50/30/20%
20-29	4 places	40/30/20/10%
30+	5 places	34/27/20/13/6%

STOCK CONTRACTOR

Contractor: The man or company who owns or has legal control of the stock shall be listed as Stock Contractor.

Stock Contractor must sign a SWAHSRA stock contract.

Stock Contractor(s) must be approved by the Board of Directors of SWAHSRA.

Stock Contractor and their employees shall observe all the rules and instructions in the SWAHSRA Rule Book, including the rules of conduct. Failure to do so will constitute a breach of contract and may result in disciplinary action or suspension at the discretion of the Board of Directors.

EVENT DISQUALIFICATION

There are certain items in each event for which a contestant can be disqualified; these are listed under the heading of that event and are enforceable by the Directors and Judges.

INDIVIDUAL DISQUALIFICATIONS AND SUSPENSIONS

1. Alcoholic beverages, Narcotics, and Fighting:
 - a. Any person using, in possession of, or intoxicated from the use alcoholic beverages and/or any person in possession of or under the influence of an illegal drug, narcotics, or any illegal substances, and/or engages in fighting, within the confines for which admission is charged or the adjacent area normally considered part of the activity area of the approved SWAHSRA rodeo or function, will be asked to cease the prohibited activity immediately, and/or shall be removed by officers from the premise, or shall be detained by officers until given custody of local authority.
 - b. Any student member violating this rule or in the company of a person violating this rule shall also be disqualified in all events in which he/she has entered for the rodeo that the offense occurred and may be suspended for up to 6 rodeos, at the discretion of the Board of Directors.
 - c. The second offense shall incur a permanent suspension.
 - d. This section is enforceable by SWAHSRA officials or arena director if the occurrence is in the arena or rodeo working area.
2. All contestants and assistants:
 - a. All contestants and assistants will wait behind the chutes for their ride or event. No contestant, sponsor, parent or other person, will be allowed to wait for stock or rider in the arena. Any contestant or agent of said contestant in the arena other than at rigging time (one assistant will be permitted outside in front of the chute to aid in rigging) will result in the disqualification of the contestant in that event. The event Director can make an exception to the rule and enforcement of this rule will be by the event Director.
 - b. Any person, assistant, parent or agent of a contestant who is asked by a SWAHSRA official or sponsoring club official to leave the arena or adjacent grounds and refuses to do so, or who enters in a loud/disruptive manner and/or uses abusive language to a person in the arena or adjacent grounds shall cause the disqualification of that contestant. The enforcement of this rule will be by a SWAHSRA official, sponsoring club official, or arena Director.
3. Dress code violations: SEE DRESS CODE section below.
4. Competing Conduct
 - a. Turn Outs

- i. Any contestant not competing or performing when called upon to do so shall have his/her livestock turned out; this is a disqualification and shall be enforced by the rodeo Directors or Judges.
 - b. Not Ready
 - i. When a contestant has been advised he/she is next to go and he/she is not ready when called on the THIRD time, that contestant shall receive a no-time for that event. The rule is enforced by the rodeo Event Director or Judge.
 - c. Honest Effort
 - i. All contestants must make an honest effort when competing in the arena. Failure to make honest effort is cause for disqualification and shall be left to the discretion of Judges.
5. Miscellaneous Misconduct
- a. Tampering with livestock or being in a pen with livestock at any time except when accompanied by a Stock Contractor, rodeo Director, Judge or sponsoring club official or when assigned to work those pens.
 - b. Rowdy conduct, quarreling, foul or abusive language at any approved SWAHSRA rodeo or function.
 - c. Abuse or mistreatment of contestant's horse or rodeo livestock at any time at an approved SWAHSRA rodeo or function.
 - d. Cheating or attempting to cheat.
 - e. Attempting to fix, to threaten, to harass, to coerce, to argue excessively, to bribe or attempt to bribe the judge or judges at any time or place on or off premises about his decision(s) at a SWAHSRA rodeo function.
 - f. Conduct or speech of any kind detrimental to the best interests of SWAHSRA or the sport of rodeo while attending a SWAHSRA approved rodeo or function.
 - g. Contestant shall be disqualified in all events in which he/she has entered for the rodeo at the time any of the above offenses occurred following review of the offense by the Board of Directors. All entry fees paid will be forfeited should contestant be disqualified for misconduct.

DRESS CODE

- 1. Dress Requirements (including Non-Members)
 - a. Contestant must wear a western hat or helmet, western boots, a buttoned up long sleeve shirt, and long western style pants. Constant must be in dress code when in the arena.
 - b. Dress code will be in effect 30 minutes prior to start of rodeo and will remain in effect until completion of rodeo. Contestant may change into closed toe shoe after completion of their final event.
 - c. Sleeves must be rolled down and buttoned or snapped and shirttails must be tucked in at all times.
 - d. **Contestant must start run with hat on his/her head with no deliberate action to remove hat during competition. During barrels, poles, and goats, hat must remain on head until contestant crosses mouth of alley. Failure to comply will result in a \$10 hat fine.**
 - e. Contestants may wear protective headgear in place of hat when competing.
 - f. No contestant will be allowed to change clothes in the arena or behind the chutes.
- 2. Exceptions to Dress Code
 - a. Bull riders may roll the sleeve of their riding arm up, but only when they are competing.
 - b. Ribbon runners must comply with the dress code except when running, then they are

not required to wear boots.

3. Suspensions of Dress Code

- a. During inclement weather, parts of the dress code may be suspended at any time during an approved SWAHSRA rodeo or function by at least 3 members of the Board of Directors.
- b. During hot weather, contestants may wear a SWAHSRA T-shirt outside of the arena but must still wear jeans, boots and hat. **No shorts.** During a competitive run, contestants must have on their long sleeve button down shirt.
- c. During cold weather contestants may wear SWAHSRA hoodies or jackets over the dress code.

4. Violations of Dress Code

- a. Violation of dress code shall result in disqualification of participant in all entered events of the rodeo in which violation occurred.

RE-RIDES

1. Re-rides to be determined and announced by one or both Judges immediately following ride. Re-rides are at the discretion of the Judges.
2. Contestants will be permitted to ask for re-ride.
3. All bucking stock must leave chute with flank regardless if contestant makes qualified ride or not.
4. If flank strap comes off, the rider must make a qualified ride before given the option for a re-ride. The rider has the option to refuse his/her re-ride and take the marking.
5. Stock for re-rides will be drawn from the turn out stock, unless the stock was turned out for sickness or injury to itself or contestant.
6. If gross outside interference occurs with a contestant and does not give the contestant a fair chance to perform in an event, the Judge has the right to grant him/her a re-ride or re-run.
7. If, in the opinion of the Judges, a rider makes 3 honest efforts to get out on a chute fighting animal and is unable to do so, he/she may have re-ride drawn.
8. If, in opinion of the Judges, the contestant failed to receive equal opportunity due to the performance of the animal, a re-ride will be given and the animal will be removed from the draw.
9. A rider, if fouled at the chute, or if his/her animal falls on its side, is entitled to a re-ride, at the discretion of the Judges. The rider will be given an animal designated for re-rides.
10. Rider must tell flank man and/or stock contractor if he does not want his/her draw touched with hotshot. However, if rider denies the use of the hotshot and the animal does not buck, no re-ride will be given.
11. Each contestant shall ride stock drawn for him/her. All re-ride stock shall be drawn. Re-rides begin early as possible and contestant will be informed as to when his/her re-ride will be.
12. If re-ride is given, Judges shall inform contestant of his/her marking and an option of a re-ride. Contestant may refuse and take marking.
13. All the rules of this chapter are the responsibility of the Judges to carry out and/or enforce.

RE-RUNS

1. When time is stopped before a contestant has a legal catch or run, he/she shall receive a re-run or lap and tap run.
2. If a rerun on stock is required, the run may be on the same animal, at the Judge's discretion.

3. Lap and Tap run shall mean a contestant shall finish a run from the time that time was stopped with the previous time and all previous penalties incurred added on. If the Lap and Tap is in roping or dogging event, the contestant shall start from the roping or dogging box and the animal from the barrier will be used. Time will start when the animal crosses the score line and the time will end as normal.
4. In all roping events, if the contestant ropes or commits, it shall be considered a run and no rerun will be allowed regardless whether contestant called for animal or not.
5. If calf or steer gets out of the arena and the flagman fails to flag time, or timekeepers fail to get time, the roper will receive animal over. The contestant will have same number of loops as he/she had left when animal got out.
6. If, for any reason, time is not started when contestant starts his/her run and it is not possible to record a time, the contestant shall receive a re-run.
7. At any time, depending on the event and circumstances, the time is stopped; the Judge shall award a re-run or Lap and Tap run. Reasons for stopping time: (determined only by field Judges discretion)
 - a. If animal breaks out or is let out of the arena (roping boxes and dogging chute part of the arena)
 - b. If contestant becomes endangered, such as loose stock or other foreign matter in the arena etc.
 - c. If the contestant does not have a fair chance to compete.
8. When the animal is used, it shall be placed in the chute in the same manner and from the same direction as originally placed in chute.
9. If contestant gives verbal protest to Event Director that he/she has been given incorrect stock but is forced to compete, he/she will be given the option for re-run. If no verbal protest is made before the run, the run will stand.
10. In case the field judge flags out a roper that still legally has one loop coming, the judge may give the same calf back, lap and tap, plus time already lapsed and any barrier penalties. If time was not recorded, the contestant will have a 10-second time, plus lap & tap.

BARRIERS

1. Judges or Directors will install barriers.
2. Barriers will be checked for correctness of length, and for proper working order by Judge 30 minutes before rodeo, and again before rodeo, and again before start of each event requiring a Barrier.
3. Barrier will not be considered broken unless ring falls within 10 feet from where barrier tings. No metal may be used on jerk line and neck rope that extends beyond front of chute.
4. If neck rope fouls contestant in any timed event, he/she will be entitled to a re-run only if he/she declares himself/herself immediately.
5. If contestant breaks or beats the barrier, a 10 second penalty shall be enforced.
6. If barrier equipment stops or turns animal back, contestant will receive a re-run and Judge will decide if same stock is to be run. If same stock is to be re-run and the same situation occurs, animal will be removed from the draw and a drawn re-run animal used.
7. Stock belongs to contestant when asked for.
8. Starting flag must be in the most visible place for timekeepers.
9. Barrier must be between 32" and 36" in height, measuring at the middle of each box if possible.
10. If automatic barrier fails and time is recorded, contestant will receive no penalty. Time will stand as recorded.
11. Barriers must be used in all approved SWAHSRA rodeos in roping events. Length to be decided according to length of box and arena.

12. Stock must cross score line in front of Judge after leaving chute. If stock does not cross score line of the line Judge, stock will be brought back and re-run.

STOCK

1. It shall be the contestant's responsibility to know their stock numbers and/or positions. In the event of a mistake, stock drawn for must be run during that performance and only that time and score taken. In the event you run the wrong calf it will result in a no time.
2. In any roping event the contestant is responsible for providing their own pusher to push their calf/steer.
3. A calf will not be rerun in the same event.

ROPING

Once the contestant nods head, no physical contact can be made by the roper's helper. This contact includes contact with the horse, rider or horse's equipment. ***I.E. you cannot hold breast collar, horse etc once contestant has nodded.***

SENIOR TIE-DOWN CALF ROPING

1. There shall be two individual timekeepers, a time for field Judge and a time for barrier Judge.
2. Automatic barriers will start time.
3. Length of box will remain the same for all ropers. No exceptions will be made for unruly or anticipating horses. Refer to Barrier Rules.
4. If contestant breaks or beats the barrier, a 10 second penalty shall be enforced.
5. Gate will be closed.
6. One loop will be permitted.
7. A legal catch shall ***is catch as catch can, but the calf's head must pass through the loop***
8. Roping the calf without releasing the rope from the hand is not permitted. A dropped loop is a spent loop.
9. The contestant must adjust the neck rope and reins in a manner that will prevent the horse from dragging the calf. If the horse drags the calf excessively, the Judge may stop the horse and the contestant will receive a no-time.
10. The contestant must rope the calf, dismount, go down the rope, throw the calf by hand and cross and tie any three legs.
11. If the calf is down when the roper reaches it, the calf must be let up to its feet or the calf may be helped up with at least three legs dangling.
12. The tie must hold until passed on by the Judge, which will be a 6-second count. The roper will remount his horse and time will start when horse takes his first step forward. Slack must remain in rope until Judge has passed on tie. In case contestant's catch rope is off calf after completion of tie, the 6-second period will start when roper clears calf's three feet.
13. The roper will receive a no-time for going back to the tie after he has signaled for time stop.
14. Animal belongs to contestant when contestant calls for it.
15. Roper will have 30-second time limit, flag to flag.
16. Refer to RE-RUN and BARRIER rules.
17. Judge's decision is final.

JUNIOR TIE-DOWN CALF ROPING

1. Junior calf roping rules are same as Senior roping rules with these exceptions.
 - a. If the calf is down when the contestant reaches it, it may stay down. Roper does not have to flank the calf.
 - b. Junior calf ropers have a 45-second time limit, flag to flag.
 - c. If contestant has not flanked calf within 20 seconds a buzzer will sound. At this time the roper may have help from flanker.
 - d. Junior calf ropers will be responsible for getting their own flankers. Flanker must flank calf and back up. Flanker cannot hold calf while contestant ties.

JUNIOR/SENIOR RIBBON ROPING

1. There shall be two individual timekeepers, a time or field Judge and an arena Judge.
2. There will be allowed only one roper to each team. Only the roper will receive points.
3. Gate will be closed during Ribbon Roping events.
4. If the contestant breaks or beats the barrier, a 10-second penalty shall be enforced.
5. One loop will be permitted.
6. All ribbons will be brightly colored, identical in size and put on the calf's tail.
7. The runner must take the ribbon off the calf's tail and carry it across the score line. Part or all of the ribbon is passable. The calf does not have to be standing up to pull the ribbon. **If the runner finds the calf without a ribbon on its tail, he/she is to make an honest attempt and grab calf's tail and run back across line. A ribbon cannot be picked up off the ground if it fell off prior to roping.**
8. Roper is responsible for his/her own runner of the opposite sex. The roper must have hands on calf before the ribbon can be removed.
9. A legal catch is catch as catch can, but the calf's head must pass through the loop and the rope must be on the calf when the ribbon is removed.
10. Roping the calf without releasing the loop is not permitted.
 - 11 Animal belongs to contestant when contestant calls for it.
10. There will be a 30-second time limit, flag to flag.
11. The contestant must adjust the neck rope and reins in a manner that will prevent the horse from dragging the calf. If the horse drags the calf excessively, the Judge may stop the horse and the contestant will receive a no-time.
12. Judge's decision is final.

BREAK-AWAY ROPING

1. **Pee Wee ONLY is catch as catch can, but the calf's head must pass through the loop. The loop must draw up on any part of the calf's body when the flag breaks loose. JR and SR must be bell collar catch. Rope must be tight around calf's neck before breaking off.** The calf must break the rope from the saddle horn.
2. Contestant must use string approved by SWAHSRA. Age division 7-10 is allowed to use cotton string.
3. Contestant will receive a no-time for roping calf without throwing loop.
4. Contestant will receive a no-time for breaking rope from saddle horn during throw or pulling slack, however, if the rope should dally around the horn, the contestant may ride forward, undally the rope and then stop the horse to make the rope break away.

5. **Rope shall be tied onto the saddle horn at the knot not the tail. There will be no tail. The flag shall be tied behind string on rope.** It shall be the contestant's responsibility to use highly visible flag. **Flag recommended - red bandana.** The specifications will be left up to the barrier Judge. (Event Director will also be responsible)
6. A dropped loop will count as a thrown loop.
7. Contestant dismounting for any reason before a legal catch is made or the field Judge stops the time will receive a no-time. Ropers must be mounted when the time is taken. One loop will be permitted.
8. There will be a 20-second time limit for Junior and Seniors, a 30 second time limit for Pee Wee, flag to flag.
9. Gate will be closed during breakaway roping event.
10. Time will be started and stopped between two flags. One at the barrier, whether mechanical or manual, will start the time and one at the field Judge to stop the time.
11. The flagman or the field Judge shall be mounted and in position to accurately judge the contestant.
12. If contestant breaks or beats the barrier, a 10-second penalty will be enforced.
13. There shall be the same number of Judges and timers as in calf roping.
14. Judge's decision is final.

PW/JUNIOR/SENIOR TEAM ROPING

1. A team will be composed of two members of the SWAHSRA. One or both members may be a boy or a girl. Except for peewee they can rope with anyone.
2. A team roper can only enter 2 times in any SWAHSRA approved rodeo. He or she must either change partners or switch ends.
3. Each team will be allowed to carry only one rope. Each team is allowed two loops. Roping steers without release loop will be considered a no catch. Both contestants must dally. Except for Peewee which can be no dally on heel side. Constant must hold rope tight on heel side in the air until judge drops flag.
4. Animal belongs to contestant when he or she calls for it, regardless of what happens, except in cases of mechanical failure.
5. JR/SR Time will be taken when steer is roped. Both horses must be facing steer at a 90-Degree angle or more with dallied and tight. Steer must be standing up when roped by head or heels. Peewee Constant must hold rope tight on heel side in the air until judge drops flag.
6. Team ropers cannot be tied on for any reason. Except for female heelers.
7. Steer must not be handled roughly at any time. Ropers may receive a no-time if in the opinion of the field Judge that they have intentionally done so.
8. Broken rope or dropped rope will be considered a no time.
9. No foul catches can be removed by hand.
10. If steer is roped by the horn, the roper is not allowed to ride up and put rope over the other horn or head with his or her hand.
11. Neither contestant may remove the front foot or feet from the loop by hand, however; should the front foot or feet come out of the heel loop by the time the field Judge drops the flag, time will be given.
12. The Event Director should inspect animals used for this event. The Event Director and Judge can eliminate undesirable stock from the event. If an animal is removed from competition, the contestants on the previous run of said undesirable animal will be eligible for a rerun.
13. The Judges will decide any questions as to catches in this event.
11. There will be only 3 legal head catches.
 - a. Both horns

- b. Half a head
 - c. Around the neck
16. If hondo passes over one horn and the loop over the other, the catch is illegal.
 17. Any heel catch behind both shoulders is legal if rope goes to the heel.
 18. Catching of one hind foot receives a 5-second penalty.
 19. If loop crosses itself in a head catch it is illegal.
 20. There will be a 30-second time limit, flag to flag.
 21. Cross firing is illegal. (Cross Fire-Steers entire body must be turned in tow with one hop before heel loop can be thrown) If the steer stops, it must be in tow for the heel loop to be legal.
 22. If automatic barrier fails and time is recorded, contestant will receive a time with no penalty.
 23. If contestant breaks or beats the barrier, a 10-second penalty shall be enforced.
 24. Gate will be closed during all team roping events.
 25. Team roping points are split and will be kept separated between heading and heeling. Header must head and heeler must heel. Both header and heeler must be a member of SWAHSRA to be eligible for points.
 26. Teams must remain dallied until field Judge passes that dallies are legal. Failure to do so will result in a no-time.
 27. To be eligible to enter the Finals in heading and heeling, you must enter and participate in 50% of the rodeos in heading and 50% of the rodeos in heeling and make the top 15 in total points at the end of the regular season.
 28. Team ropers are not to remove head rope off steer's head until it has left the arena (so judge can determine it is a legal catch).
 29. You must have a designated partner to rope. If your partner does not show, you have the option to find a partner. This draw partner has the choice to pay an entry fee. He/She will receive money but no points. The draw partner must be a member of SWAHSRA except in PW.

ROUGH STOCK

If at any time during chute procedure the event director feels that the rider is not making an honest attempt to get out of the chute in a timely manner, the director can put the rider on a 30 second clock.

CHUTE DOGGING

1. Flagman will start time when the steer's nose crosses the start line. The start line will be the length of the chute gate at its open point perpendicular to the chute.
2. A left delivery chute must be used where available and all chute dogging runs must be made from the same chute.
3. With steers loaded in bucking chute, dogger gets beside the steer, right hand in front of or behind right front shoulder. When dogger calls for the steer the chute gate will be opened. Dogger must keep right hand behind shoulder until the steer's nose crosses the score line. If dogger moves into throwing position or touches right horn before steer's nose crosses score line, the contestant will be given a no-time.
4. If the steer breaks away from the dogger, the dogger may take no more than 3 steps to catch the steer.
5. Any steer making a Hula-Hand must be let to his feet and thrown again for a legal throw.
6. Contestant at his discretion must furnish hotshotter or tailer. Assistant cannot take more than 1 step in front of chute.
7. Senior chute doggers have a 60 second time limit to throw the steer and Junior chute doggers have a 90 second time limit.
8. In chute dogging, all steers should come out of the bucking chutes and all steers should come

out of the same chute.

9. Contestant's hand must be on the steer to receive flag.
10. Judge's decision is final.

BULL RIDING

1. Riding is to be done with one hand and loose rope, with or without hand held: no finger wraps no knots or hitches to prevent rope from slipping or falling off bull when rider leaves him.
2. Rope must have bell with clapper, no score. Bell must be under belly of the bull.
3. Bull will be ridden for 8 seconds. Time to start when animal's front inside shoulder breaks the plain of the chute. Riders shall use dry resin only on rope and glove. If rider makes a qualified ride with any part of the rope in riding hand, he is to be marked.
4. All bull's horns must be tipped to the diameter of a quarter. Any bull not tipped will be cut back or kept out of draw. This is the responsibility of the Stock Contractor, at the discretion of the arena Director and Judges.
5. If flank comes off, a re-ride option must be given; provided the rider has made a qualified ride until the time the flank comes off. Riders who are fouled at the chute or because the bull falls are to be given a re-ride at the discretion of the Judges.
6. No more than 2 men may be on the chute to pull contestants rope.
7. The Judges shall decide the matter of re-rides, If re-ride is given, the Judge shall inform rider immediately of his score and an option of a re-ride. Contestant must make his decision immediately and the decision cannot be changed.
8. Any of the following offenses will disqualify a rider:
 - a. Being bucked off
 - b. Touching animal, hat, fence, or self with free hand
 - c. Using sharp spurs
 - d. Putting chaps under rope when rope is being tightened
 - e. If rope breaks during ride
 - f. Contestant takes longer than 1 minute to ready themselves on the animal, with discretion of the event Director
9. Judges may disqualify a bull rider who has been advised he is next to go if he is not above the animal with his glove on when the previous bull leaves the arena. (Discretion of Judges)
10. If contestant has any questions about his score, he must go to the Event Director before going to the Judges. Rider will have the right to call the Judges to pass on whether or not the bull is properly flanked to buck its best.
11. All rough stock riders must wear a protective vest, mouthpiece, and helmet. The **only** exception to this rule is for Senior rough stock contestants who have a signed and notarized "Senior Rough Stock Helmet Release" form on file with the Point Secretary prior to riding. ALL BULL RIDERS ARE REQUIRED TO WEAR A HELMET.
12. Judge's decision is final.

JUNIOR BULL RIDING

1. Same rules apply to Junior Bull riding as Senior Bull riding with these exceptions.
 - a. Riders will ride steer for 6 seconds
 - b. Event Director will be responsible for checking stock and making sure stock is suitable for event
 - c. Contestant will take no longer than 2 minutes to ready themselves on the animal (discretion of Director)

PEEWEE STEER RIDING

1. Same rules apply to Pee-Wee Steer riding as Junior Steer riding with these exceptions:
 - a. Rider will ride for 6 seconds
 - b. Event Director will be responsible for checking stock and making sure stock is suitable for event.
 - c. Contestant will take no longer than **3** minutes to ready themselves on the animal (discretion of Director).

MINI BAREBACK RIDING

1. Contestant must ride for 6 seconds.
2. Approved riggin must be used with pad.
3. Contestant will ride with one hand in riggin and one hand in the air.
4. A flank rope is required
5. Contestant must use loose rowels when riding with spurs
6. Contestant must ride with a soft leather glove with no palm piece or hardening of the leather in any way.
7. All rough stock contestants must wear a helmet, protective vest, and mouthpiece.

JUNIOR BAREBACK RIDING

1. Same rules apply as Mini bareback Riding with the exception
 - a. Contestant must ride for 6 seconds.
 - b. Animal must be marked out

STEER BAREBACK RIDING

1. Contestant must ride for 8 seconds.
2. Rigging must lie flat on animal's back while rigging is being cinched.
3. Stock contractor may call on judge to pass on whether rigging is being set or cinched in a manner that might hurt the animal's back.
4. Judges may require contestant to take his hand out of the rigging after an animal is cinched. If handhold is too tight, rigging will be declared illegal. Stock contractor may request to take such action.
5. No contestant will ride two head in the same event during a performance except for re-rides.
6. Contestants may pull rigging from either side.
7. Contestant must compete on stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.
8. One arm must be free at all times.
9. Contestant is not to use sharp spurs, must be a loose rowel.
10. To qualify, the rider must have spurs over the break of the shoulders and touching animal when the animal's front feet hit the ground on its initial move out of the chute.

RANCH BRONC RIDING

1. Contestant must ride for 8 seconds.

2. All saddles will be stock saddles with no alterations to standard Ranch Saddle. No Saddle Bronc tree can be used. No front binds. No Bucking Rolls or extra Added Swells on saddle.
3. Rider must have rein hand on same side of horse's neck.
4. No excessive tightening of cinch.
5. Stock Contractor has say so on Halter and Rein placement or use.
6. Points will be given ½ for the animal and ½ for the contestant.
7. Points will be given for spurring and fanning with the contestant's hat.
8. Halter must be plain with one rein.
9. Contestant can use free hand to hold to saddle, but not wrapped in anyway in strings or rope.
10. Contestant accepts arena conditions when he nods head or comes running.
11. All Judges Decisions will be final.
12. No bear trap saddles.

BARREL RACING

1. Barrel race is a timed event using three identical barrels set in a cloverleaf pattern using 55-gallon empty barrels with closed ends. Barrels must not have any weights in them that will make it less likely for them to be knocked over.
2. The contestant may start on either the right or left barrel. When starting on the right barrel, there will be 1 right turn and 2 left turns around the barrels. When starting on the left barrel, there will be 1 left turn and 2 right turns. No variations.
3. Electric timer with backup or one timer with at least 2 digital watches shall be used with the time indicated by the electric timer. If electric timer malfunctions on 2 consecutive runs, watches used by the officials will be the official time.
4. Starting lines will be subject ground lines. The horse's nose will be flagged as horse crosses the starting line to start the time and flagged again as his nose crosses the same line to stop the time.
5. The starting gate or gates must remain the same throughout the entire event. A contestant may request that the gate be closed after they enter the arena. If an arena has more than one gate at the end where riders enter the arena, riders may be given a choice of starting gates as long as the choice is extended to all riders
6. The start/finish line and the barrel positions should be permanently marked and must remain the same throughout the entire event.
7. The pattern at a rodeo must meet the following conditions:
 - a. a minimum of 15 feet between each of the first two barrels and the side fence.
 - b. a minimum of 30 feet between the third barrel and the back fence.
 - c. a minimum of 30 feet between the time line and the first barrel.
8. Ground conditions
 - a. The ground conditions within the arena must remain consistent throughout the event. The ground around the barrels must be reworked and leveled at the Event Director's discretion.
 - b. In the event another contestant is not present or disqualified the ground around the barrels shall be reworked and leveled based upon the contestant's draw position.
 - c. **If a contestant is a draw out the next contestant moves up.**
9. During the drag, only the next 5 contestants in the draw will be allowed in the alleyway.
10. Any time a contestant crosses the starting line, time will begin.
11. A contestant will be given a "no time" for breaking the pattern or crossing the starting line prior to completing the cloverleaf pattern. A broken pattern shall be defined as breaking their forward motion to retrace their tracks to finish the pattern and/or passing the plane of the

barrel on the off side. Example: Should a contestant run by a barrel and have to back up or turn around and retrace their tracks, this would be considered a broken pattern.

12. A contestant will receive a no-time for running out of turn. It is the contestant's responsibility to know his/her draw position.
13. A contestant will be given a "plus 5 seconds" for knocking a barrel to the ground. A "plus 5 seconds" will also be given if a barrel is knocked to the ground and it sets up again on either end. Touching a barrel, including to keep it from falling, is permitted without penalty.
14. A contestant will be given a no time if the horse or rider falls during the run in such a manner as to break the pattern, or if the rider falls off the horse.
15. If a barrel is moved off its marker during competition, the barrel must be reset prior to the next competitor's run.
16. Contestants may ride any horse, regardless of ownership. However, a horse may not be ridden by more than one person in this event, unless the following conditions are met:
 - a. Both contestants are members of the same immediate family (brothers, sisters, step-brothers, step-sisters).
 - b. In no case will the same horse be run more than twice in this event during the rodeo regardless of division.
 - c. In the event of injury to contestant's horse at the rodeo, upon approval of Judging Director, the rule may be waived.
17. Contestant will be called 3 times, if contestant has not entered arena after 3 calls they will receive a no-time.
18. Western type equipment must be used. The Judging Directors may prohibit the use of bits or equipment that he may consider severe.
19. The contestant will not be allowed to practice on the official pattern before the rodeo or between performances.
20. Only one horse may be in the arena at any time during competition.
21. Reruns shall be granted if the timer fails to work properly or if the barrels are not placed properly on their markers. If timer fails and a rerun is given and first run is penalty free, rerun will be penalty free. If the timer fails to work on a run with a penalty, a rerun will be given and penalty will carry over. If a rerun is granted due to barrels not being properly on stakes, no penalty shall apply. If contestant is asked to hold up once time has started and contestant makes a honest effort to pull up and hits a barrel, no penalty will be assessed. Honest effort will be determined by judge and/or event director.
22. If the pattern is altered in any way during the running of a class, such that it cannot be restored to its original layout, all runs made to that point are void for the purpose of SWAHSRA points. SWAHSRA points may be awarded only if the entire class is rerun. (An altered pattern includes but is not limited to: Changes in the staked position of the barrels; a change in the position of the timing device, either vertically or horizontally; or a change in the position of the entry gate(s).

POLE BENDING

1. Pole bending is a timed event and the pole pattern is to be run with 6 poles, each pole is to be 21 feet apart and the first pole is to be 21 feet from the starting line. Poles shall be set on top of the ground, 6 feet high and with no base more than 14 inches in diameter. Poles must be straight in line for each contestant. No flags, metal poles or bases shall be used.
2. A horse may start either on the right or the left of the first pole and then run the remainder of the pattern accordingly.
3. Electric timer with backup or 1 timer with at least 2 digital watches shall be used with the time indicated by the electric timer. If electric timer malfunctions on 2 consecutive runs, watches

used by the officials will be the official time.

4. Starting lines will be subject ground lines. The horse's nose will be flagged as horse crosses the starting line to start the time and flagged again as his nose crosses the same line to stop the time.
5. The starting gate or gates must remain the same throughout the entire event. A contestant may request that the gate be closed after they enter the arena. If an arena has more than one gate at the end where riders enter the arena, riders may be given a choice of starting gates as long as the choice is extended to all riders.
6. The start/finish line and the pole positions should be permanently marked and must remain the same throughout the entire event.
7. Ground conditions:
 - a. The ground conditions within the arena must remain consistent throughout the event. The ground around the poles must be reworked and leveled as determined by the Event Director.
 - b. In the event another contestant is not present or disqualified the ground around the poles shall be reworked and leveled based upon the contestant's draw position.
 - c. If a contestant draws out the next contestant will.
8. During the drag, only the next 5 move up contestants in the draw will be allowed in the alleyway.
9. Any time a contestant crosses the starting line, time will begin.
10. A contestant will be given a "no time" for breaking the pattern or crossing the starting line prior to completing the pole pattern. A broken pattern shall be defined as breaking their forward motion to retrace their tracks to finish the pattern and/or passing the plane of the pole on the off side. Example: Should a contestant run by a pole and have to back up or turn around and retrace their tracks, this would be considered a broken pattern.
11. A contestant will receive a no-time for running out of turn. It is the contestant's responsibility to know his/her draw position.
12. A contestant will be given a "plus 5 seconds" for knocking a pole to the ground. A "plus 5 seconds" will also be given if a pole is knocked to the ground and it sets up again. Touching a pole, including to keep it from falling, is permitted without penalty.
13. A contestant will be given a no time if the horse or rider falls during the run in such a manner as to break the pattern, or if the rider falls off the horse.
14. Contestants may ride any horse, regardless of ownership. However, a horse may not be ridden by more than one person in this event, unless the following conditions are met:
 - a. Both contestants are members of the same immediate family (brothers, sisters, step-brothers, step-sisters).
 - b. In no case will the same horse be run more than twice in this event during the rodeo regardless of division.
 - c. In the event of injury to contestant's horse at the rodeo, upon approval of Judging Director, the rule may be waived.
15. If a pole is moved off its marker during competition, the pole must be reset prior to the next competitor's run.
16. Contestant will be called 3 times, if contestant has not entered arena after 3 calls they will receive a no-time.
17. Western type equipment must be used. The Judging Directors may prohibit the use of bits or equipment that he may consider severe.
18. The contestant will not be allowed to practice on the official pattern before the rodeo or between performances.
19. Only one horse may be in the arena at any time during competition.
20. Reruns shall be granted if the timer fails to work properly or if the poles are not placed properly

on their markers. If timer fails and a rerun is given and first run is penalty free, rerun will be penalty free. If the timer fails to work on a run with a penalty a rerun will be given and the penalty will carry over. If a rerun is granted due to poles not being properly on stake no penalty shall apply. If contestant is asked to hold up once timer has started and contestant makes an honest effort to pull up and hit's a pole no penalty will be assessed. Honest effort will be determined by judge and/or event director.

21. If the pattern is altered in any way during the running of a class, such that it cannot be restored to its original layout, all runs made to that point are void for the purpose of SWAHSRA points. SWAHSRA points may be awarded only if the entire class is rerun. (An altered pattern includes but is not limited to: Changes in the position of the poles; a change in the position of the timing device, either vertically or horizontally; or a change in the position of the entry gate(s).

GOAT TYING

0. The goat will be tied to a stake with a rope 10 feet in length.
1. The stake will be pounded completely into the ground so that no part of it is visible.
2. The contestant must be mounted on a horse and must ride from the starting line to the goat and dismount from their horse, throw the goat and tie any 3 legs together with a leather string or pigging string, then stand back 3 feet from the goat after signaling for time before Judge starts time for goat to stay tied. If contestant is tangled in rope when backing up after the tie, it is in the judge's discretion when to begin time for the sake of safety to the contestant.
3. To qualify as a legal tie, there will be at least one complete wrap around at least three legs, and a half hitch, hooey or knot. The contestant must tie the goat by hand with no pre-made wraps, coils or knots
4. If the goat is down when contestant reaches it, the goat must be let up to its feet or may be helped up with at least 3 legs dangling and thrown by hand.
5. Tie will be timed by the Judge, and if it is not secure for 6 seconds, the contestant will receive a no time.
6. Time will stop when Judge signals the completion of the tie.
7. There will be a 45 second time limit for PeeWee division and a 30 second time limit for the Junior and Senior division.
8. Should the horse run over or touch the rope, with or without contact to the goat, the contestant will receive a 10 second penalty. If the violation occurs after flagman has signaled for a time there will be no penalty. If a horse/rope violation is declared but timer fails to get time and a re-run is awarded, a 10 second penalty will be assessed in the re-run.
9. The goat will be held straight back from the stake when the contestant enters the arena. When the contestant crosses the starting line, the goat will be released.
10. Contestant will receive a no-time for going back to tie after they have signaled for the completion time.
11. The weight of the goat will be a minimum of 25 lbs. to 50 lbs. maximum.
12. Goats will be changed according to draw.
13. Contestants entered in PeeWee goat tying are not eligible to enter the Goat Ribbon Pull event during the same rodeo.
14. Boys in the Junior Goat Tying must tie with a pigging string like a calf if the class is separate from the girl's class. If the classes are combined, they may tie with a regular goat string. This is determined by number of contestants entered.

GOAT RIBBON PULL

1. Contestants entering the Goat Ribbon Pull event must be 6 years or under and are not eligible to enter PeeWee Goat Tying during the same rodeo.
2. The contestant must be mounted on a horse and must ride from the starting line to the goat, dismount from their horse and pull the ribbon (or a piece of the ribbon) from the goat's tail and run across the time line to stop the time and complete the run.
3. There will be a 45 second time limit.
4. The goat will be tied to a stake with a rope 10 feet in length.
5. Time line will be measured 20 feet from ground stake.
6. Should the horse run over or touch the rope, with or without contact to the goat, the contestant will receive a 10 second penalty. If the violation occurs after flagman has signaled for a time there will be no penalty. If a horse/rope violation is declared but timer fails to get time and a re-run is awarded, a 10 second penalty will be assessed in the re-run.

RODEO ENTRY, DRAW-OUTS & LATE ARRIVALS

1. Rodeo entries
 - a. All entries will be completed on the online format no later than 9:00 pm the Tuesday before the scheduled rodeo event.
2. Draw-outs
 - a. All draw-outs must be called/text in to the Secretary by 9:00 pm the Wednesday before the scheduled rodeo event.
 - b. No refund of money will be made and/or the contestant will still owe for their runs if the above rule is not observed.
 - c. No-shows will be on the Black List until entry fees are paid in full on shows missed.
3. Turn-outs
 - a. If contestant is not willing to compete on his own, his stock will be turned out at the discretion of the Judge.
4. Judge's decision is final.

RODEO FORMS

1. Membership/Medical Release form complete and notarized
2. School Good Standing Statement signed by a school administrator
3. Copy of birth certificate
4. Finals Entry Form (if applicable).
5. The Rodeo Secretaries will be responsible for getting books to the show.

STOCK WEIGHTS

1. All goats used a performance shall be as near the same height as possible.
2. Break Away roping - 150 lbs to 350 lbs.
3. Chute dogging steer's weights:

- a. Senior cattle - 440 lbs to 600 lbs
- b. Junior cattle - 300 lbs to 500 lbs
- 4. Tie Down roping calves:
 - a. Senior & Junior calves – 180 lbs to 225 lbs
- 5. Ribbon roping calves - 180 lbs to 225 lbs.
- 6. Team roping cattle - 400 lbs to 600 lbs.
- 7. Junior Steer Riding - maximum stock weight of 850 lbs.
- 8. PeeWee Steer Riding - maximum stock weight of 650 lbs.

RODEO SECRETARIES

1. The Rodeo Secretary will be responsible for taking minutes of each meeting and maintaining them on file. All authorized forms for the rodeo will be submitted to and filed by the elected authorized SWAHSRA Rodeo Secretary.
2. The Rodeo Treasurer will be an entrusted officer charged with keeping receipts, care and disbursement of SWAHSRA funds. Treasurer will write and disburse payout checks at all SWAHSRA sanctioned rodeos to the winning contestants. Treasurer will manage bank records and provide to the Board of Directors a detailed financial report at all board meetings.
3. The Point Secretary will be responsible for verifying results of each rodeo and calculating event points and yearly event point totals. Event and All-Around standings will be kept and posted by the Point Secretary. Event results with point totals will be available on the association's web site following verification of event results of each rodeo. Questions about point totals must be directed to the Point secretary.

THE FINALS RODEO

1. Eligibility
 - a. For each sanctioned rodeo event, the top 15 contestants in point standings following the last regularly scheduled rodeo shall be eligible to participate in the year-end finals **if** they have entered and competed in that event for at least 12 (2 can be paid for if contestant cannot make it) of the season scheduled rodeos **and** they have fulfilled the association's fund-raising requirement by the scheduled date **and** completed the required work requirements. If any of the top 15 in standings has not met the above finals eligibility requirements, the next contestant in the standings who has met the finals requirements will be eligible for finals participation in that event. If there are odd number of rodeos, it will be 50% minus 1 rodeo..
 - b. If there is a tie for 15th place in the standings after the last regularly scheduled rodeo, the tie will be broken following the below sequence:
 - #1 - By who attended the most rodeos; if still tied, then
 - #2 - By who had the most first place finishes in the event during the season rodeos
 - #3 - Or, if no first place finishes, then who had the most second place finishes; and on until the tie is broken.
 - c. A boy and girl All-Around title will be awarded for each division based on total points earned during the season plus the finals. The contestant must qualify for finals in at least 2 or more events to be eligible for All-Around.
 - d. Only the qualified finals participants in each event will be eligible for year-end awards.
 - e. Any exceptions to the number of contestants allowed or number of rodeos entered shall be governed by the Board of Directors.

2. Final Entry Fees

- a. There will be 14 rodeos in a season before finals. Members can miss two rodeos and pay for two rodeos and still be eligible for finals. The contestant must have competed in 10 rodeos and can have paid for 2 missed rodeos. The total number of rodeos to be eligible for finals totals to 12 (10 competed, 2 paid for, if not competed in). He/she will be responsible for getting his/her SWAHSRA finals entry fees back to the Treasurer on the date stated. If contestant fails to get his/her entry fees in time, he/she will not be able to compete in the finals rodeo and the Point Secretary will drop down and pick up next contestant.
- b. A finals contestant does not have to compete in the finals to receive year-end awards but contestant must pay final entry fees for the events in which they have qualified.

3. Team and Breakaway Roping

- a. At the SWAHSRA finals, team ropers will be allowed 3 loops. The header must use the first loop. Team ropers will be allowed to recoil. Break-away ropers will be allowed 2 loops at finals. Breakaway ropers will be allowed to recoil.
- b. **Team Ropers will only rope ONCE during Finals for FULL POINTS.**

4. Closed Gate Rule

- a. There will be a closed gate at the SWAHSRA finals during all roping events.

5. Finals Points

- a. Each performance at the finals will award points in the same way as each regular rodeo was calculated. After conclusion of the last finals performance, an average for all final performances will be calculated and points will be awarded for the average placings. Participation points will be given to the participants that compete in the event on the day of the rodeo. Average points will be based on the participates that is entered in the event with entry fee paid. No participation point will be given in average points. The finals performance points and the average points will be added to the point totals from the regular season to determine final placings in each event.

6. Date and location for SWAHSRA finals rodeo will be set by the Board of Directors.

7. Year-End Awards

a. All-Around

- i. Saddles will be awarded to the top boy and girl point recipients in each age division following finals performances. Total points will be tabulated for season and finals rodeos in all same division events the contestant has competed in.

b. Events

- i. Saddles will be given to the first place contestant in each event that has at least 8 contestants in 50% of the rodeos. If less than 8 contestants in at least 50% of the rodeos, a quality prize will be given for 1st place instead of saddle.
- ii. Reserve Champion buckle will be awarded to second place contestants in each event
- iii. Buckles will be presented to third through remaining places
- iv. Event Director will determine what other awards or prizes are to be given to all placings with remaining funds (if any).

c. Finals Performance

- i. A Pee-Wee, Junior, and Senior boy and girl prize will be given to first place in total points earned in the 2 finals performances (at the discretion of Board Directors).

8. Finals Payout

- a. Payouts for each finals performance will follow same payout procedure as in regular season rodeos.
- b. At discretion of Board of Directors, a payout for average over both finals performances

can be awarded using the rodeo payout schedule; percentage of payout to be determined by Board of Directors.

9. Contestants will run one night of finals in the regular rodeo order (1 – 15) and in reverse order on the other night (15-1).
10. Events will run as designated by the Board of Directors.
11. Event Directors will be the Arena Directors at the finals.
12. Event Ties
 - a. In the case of a tie in determining year-end placings, the tie will be broken using fastest average time or best average score over both finals performances.
13. STOCK
 - a. There should not be any stock; bulls, calves, steers that will be reran during a Nightly performance.

JUDGES

1. Any sanctioned SWAHSRA rodeo must choose 2 Judges that are approved by the Board of Directors of the SWAHSRA.
2. One or both Judges and a Board Member shall be present for the drawing of all stock.
3. Judges shall check barriers to see that they are properly installed, working and are of the correct length. Judges will have them ready 30 minutes prior to the start of the rodeo.
4. Two Judges shall be in the arena during each event.
5. Barrels and Pole events
 - a. Judges shall be responsible for the proper placement of the barrels and poles and will personally check the placement.
 - b. Judges shall be responsible for the proper placement of the electric eye timers and shall check to make sure they are working properly before starting the event.
6. Timed Events
 - a. Events that have a 30 second time limit may incur penalties, which will exceed the time limit.
 - b. If barrier is required, check for proper length and proper working order immediately before the event in case of tampering.
7. Judges may be dismissed at the discretion of the Board of Directors, pending a hearing with the Judge and the Board.
8. Judges shall flag time and then flag contestant out if run is not legal.
9. Rough Stock Events
 - a. All riders must be scored and recorded.
 - b. Judges shall not discuss score before they are posted to the announcer.
10. Judges shall personally observe all rules and instructions of the SWAHSRA Rule Book and shall enforce those rules that are designed for him to enforce and shall refrain from showing any signs of favoritism or will be subject to disciplinary action or suspension by the Board.

TIMEKEEPERS

1. There shall be 2 timekeepers working every event including barrels and poles. If electric eye timer malfunctions on 2 consecutive runs, Judge's flag time will be used. One timekeeper shall work the electric timer and the other works a digital stopwatch as a back-up time.
2. The event Director or his assistant will be responsible for setting up, checking and taking down the electric timer equipment.

3. No unauthorized person(s) who would cause distraction to timekeepers will be allowed in announcer's booth.
4. If timer is the primary timer of the event at a performance, he/she shall be so till completion of that event. Exceptions ruled by the Board of Directors.
5. The Rodeo Point Secretary will record all times and scores for all events during the performance using SWAHSRA's computer and rodeo software. The backup timekeeper shall record all scores, times, re-rides, re-runs, turn-outs, changes in order, field penalties and other information by hand on score sheets furnished by the Point Secretary. The Point Secretary shall confirm with the Judges and/or backup timekeeper after each performance to guarantee the correctness of the records.
6. If electric timer becomes inoperative for a rodeo, the Judge's flag time will be used for all contestants. Two digital stopwatches will be used.
7. Timekeepers shall observe all rules and instructions in the SWAHSRA Rule Book or shall be subject to disciplinary action or suspension at the discretion of the Board of Directors.